

Product TRACkER

DESIGN DOCUMENT

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SdMay20-02

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Executive Summary

Development Standards & Practices Used

List all standard circuit, hardware, software practices used in this project. List all the Engineering standards that apply to this project that were considered.

Summary of Requirements

1. Maintainable electronic database

- Edit data manually
- Upload new/updated data via Excel file
 - Excel file can be converted to .csv or .txt

2. Search by field values (incl partial) or upload CPN list via Excel

- Display results on screen
- Download results to Excel file

3. Integration of product and contracts data

- One product can be on multiple contracts
- One contract can include multiple products

4. Interactive

- Linking allows moving around between products/contracts

Applicable Courses from Iowa State University Curriculum

- ComS 227
- ComS 228
- ComS 309
- ComS 319
- SE 329
- Engl 314
- SE 409

New Skills/Knowledge acquired that was not taught in courses

List all new skills/knowledge that your team acquired which was not part of your Iowa State curriculum in order to complete this project.

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List of figures/tables/symbols/definitions

(This should be similar to the project plan)

1 Introduction

1.1 ACKNOWLEDGEMENT

If a client, an organization, or an individual has contributed or will contribute significant assistance in the form of technical advice, equipment, financial aid, etc, an acknowledgement of this contribution shall be included in a separate section of the project plan.

1.2 PROBLEM AND PROJECT STATEMENT

– This is included so that the reader will have the correct conception of the problem and the solution approach upfront. Each shall be written in a non-technical manner that a lay person would understand.

– Consists of two components, each separated and clearly identified:

-General problem statement – defines the general problem area

-General solution approach – defines the proposed solution approach

-This section should also highlight the purpose of the project, what you are trying to do.

Explain what is driving this project. Why is it important?

Explain what the project is.

Explain what you hope to accomplish. What are the outputs of the project?

1.3 OPERATIONAL ENVIRONMENT

– For any end product other than simply a calculation or simulation, it is essential to know the environment in which the end product will be used or to which it is expected to be exposed or experience. For example, will the end product be exposed to dusty conditions, extreme temperatures, or rain or other weather elements?

– This information is necessary in order to design an end product that can withstand the hazards that it is expected to encounter.

1.4 REQUIREMENTS

List all requirements for your project – functional requirements within your project context, economic/market requirements, environmental requirements, UI requirements, and any others relevant to your project.

1.5 INTENDED USERS AND USES

– To properly design an end product that will provide the maximum satisfaction and perform in the most efficient manner, it is essential to understand the end user and the associated end uses.

1.6 ASSUMPTIONS AND LIMITATIONS

- Two separate lists, with a short justification as needed.
- Extremely important, as it can be one of the primary places where the client can go to determine if the end product will meet their needs.
- Examples of assumptions: The maximum number of simultaneous users/customers will be ten; Blue is the best background color and will be used; The end product will not be used outside the United States.
- Example of limitations: The end product shall be no larger than 5"x8"x3" (client requirement); The cost to produce the end product shall not exceed one hundred dollars (a market survey result); The system must operate at 120 or 220 volts and 50 or 60 Hertz (the most common household voltages worldwide).
- For limitations, include tests not performed, classes of users not included, budget/schedule limitations, geographical constraints, etc.

1.7 EXPECTED END PRODUCT AND DELIVERABLES

These tie in with the goals. What deliverables are necessary to meet the goals outlined in the introduction?

List the end product and any other items, along with a brief description, that will be delivered to the client prior to the end of the project.

- If the end product is to be commercialized, the description shall be of the commercialized end product.
- It shall be in the form of a technical product announcement, as opposed to a product advertisement, and shall not include a list of technical specifications.
- Any other items that will be delivered to the client shall also be included and described unless their definition and description are obvious.
- Examples might include a household power supply to eliminate the need for batteries, a user's manual, or other project reports.
- There shall be at least a one-paragraph description for each item to be delivered.
- Delivery dates shall also be specified.

2. Specifications and Analysis

2.1 PROPOSED DESIGN

Include any/all possible methods of approach to solving the problem:

- Discuss what you have done so far – what have you tried/implemented/tested, etc?

- We want to know what you have done
- Approach methods should be inclusive of **functional and non-functional requirements** of the project, which can be repeated or just referred to in this section

If your project is relevant to any **standards** (e.g. IEEE standards, NIST standards) discuss the applicability of those standards here

2.2 DESIGN ANALYSIS

- Discuss what you did so far
 - Did it work? Why or why not?
 - What are your observations, thoughts, and ideas to modify or continue?
 - If you have key results they may be included here or in the separate “Results” section
- Highlight the **strengths, weakness**, and your observations made on the proposed solution.

2.3 DEVELOPMENT PROCESS

We are following an Agile process with elements of a SCRUM framework. This allows us to break up the tasks into monthly Increments and weekly Sprints.

2.4 DESIGN PLAN

Describe a design plan with respect to use-cases within the context of requirements, modules in your design (dependency/concurrency of modules through a module diagram, interfaces, architectural overview), module constraints tied to requirements.

3. Statement of Work

3.1 PREVIOUS WORK AND LITERATURE

Include relevant background/literature review for the project

- If similar products exist in the market, describe what has already been done
- If you are following previous work, cite that and discuss the **advantages/shortcomings**

– Note that while you are not expected to “compete” with other existing products / research groups, you should be able to differentiate your project from what is available

Detail any similar products or research done on this topic previously. Please cite your sources and include them in your references. All figures must be captioned and referenced in your text.

3.2 TECHNOLOGY CONSIDERATIONS

Highlight the strengths, weakness, and trade-offs made in technology available.

Discuss possible solutions and design alternatives

3.3 TASK DECOMPOSITION

In order to solve the problem at hand, it helps to decompose it into multiple tasks and to understand interdependence among tasks.

3.4 POSSIBLE RISKS AND RISK MANAGEMENT

Include any concerns or details that may slow or hinder your plan as it is now. These may include anything to do with costs, materials, equipment, knowledge of area, accuracy issues, etc.

3.5 PROJECT PROPOSED MILESTONES AND EVALUATION CRITERIA

What are some key milestones in your proposed project? Consider developing task-wise milestones. What tests will your group perform to confirm it works?

3.6 PROJECT TRACKING PROCEDURES

Our team is using the GitLab Issues board to manage tasks and track our progress.

3.7 EXPECTED RESULTS AND VALIDATION

What is the desired outcome?

How will you confirm that your solutions work at a **High level**?

4. Project Timeline, Estimated Resources, and Challenges

4.1 PROJECT TIMELINE

- A realistic, well-planned schedule is an essential component of every well-planned project
- Most scheduling errors occur as the result of either not properly identifying all of the necessary activities (tasks and/or subtasks) or not properly estimating the amount of effort required to correctly complete the activity
- A detailed schedule is needed as a part of the plan:
 - Start with a Gantt chart showing the tasks (that you developed in 3.3) and associated subtasks versus the proposed project calendar. The Gantt chart shall be referenced and summarized in the text.
 - Annotate the Gantt chart with when each project deliverable will be delivered
- Completely compatible with an Agile development cycle if that's your thing

How would you plan for the project to be completed in two semesters? Represent with appropriate charts and tables or other means.

Make sure to include at least a couple paragraphs discussing the timeline and why it is being proposed. Include details that distinguish between design details for present project version and later stages of project.

4.2 FEASIBILITY ASSESSMENT

Realistic projection of what the project will be. State foreseen challenges of the project.

4.3 PERSONNEL EFFORT REQUIREMENTS

Include a detailed estimate in the form of a table accompanied by a textual reference and explanation. This estimate shall be done on a task-by-task basis and should be based on the projected effort required to perform the task correctly and not just "X" hours per week for the number of weeks that the task is active

4.4 OTHER RESOURCE REQUIREMENTS

Identify the other resources aside from financial, such as parts and materials that are required to conduct the project.

4.5 FINANCIAL REQUIREMENTS

If relevant, include the total financial resources required to conduct the project.

5. Testing and Implementation

Testing is an **extremely** important component of most projects, whether it involves a circuit, a process, or a software library

Although the tooling is usually significantly different, the testing process is typically quite similar regardless of CprE, EE, or SE themed project:

1. Define the needed types of tests (unit testing for modules, integrity testing for interfaces, user-study for functional and non-functional requirements)
2. Define the individual items to be tested
3. Define, design, and develop the actual test cases
4. Determine the anticipated test results for each test case
5. Perform the actual tests
6. Evaluate the actual test results
7. Make the necessary changes to the product being tested
8. Perform any necessary retesting
9. Document the entire testing process and its results

Include Functional and Non-Functional Testing, Modeling and Simulations, challenges you've determined.

5.1 INTERFACE SPECIFICATIONS

- Discuss any hardware/software interfacing that you are working on for testing your project

5.2 HARDWARE AND SOFTWARE

- Indicate any hardware and/or software used in the testing phase
- Provide brief, simple introductions for each to explain the usefulness of each

5.3 FUNCTIONAL TESTING

Examples include unit, integration, system, acceptance testing

5.4 NON-FUNCTIONAL TESTING

Testing for performance, security, usability, compatibility

5.5 PROCESS

- Explain how each method indicated in Section 2 was tested
- Flow diagram of the process if applicable (should be for most projects)

5.6 RESULTS

- List and explain any and all results obtained so far during the testing phase
 - - Include failures and successes
 - - Explain what you learned and how you are planning to change it as you progress with your project
 - - If you are including figures, please include captions and cite it in the text
 - This part will likely need to be refined in your 492 semester where the majority of the implementation and testing work will take place
- Modeling and Simulation:** This could be logic analyzation, waveform outputs, block testing. 3D model renders, modeling graphs.
- List the **implementation Issues and Challenges.**

6. Closing Material

6.1 CONCLUSION

Summarize the work you have done so far. Briefly re-iterate your goals. Then, re-iterate the best plan of action (or solution) to achieving your goals and indicate why this surpasses all other possible solutions tested.

6.2 REFERENCES

This will likely be different than in project plan, since these will be technical references versus related work / market survey references. Do professional citation style(ex. IEEE).

6.3 APPENDICES

Any additional information that would be helpful to the evaluation of your design document.

If you have any large graphs, tables, or similar that does not directly pertain to the problem but helps support it, include that here. This would also be a good area to include hardware/software manuals used. May include CAD files, circuit schematics, layout etc. PCB testing issues etc. Software bugs etc.